

# **OBJECT ORIENTED IMPLEMENTATION OF A SECOND-ORDER OPTIMIZATION METHOD**

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# OPTIMIZATION APPROACH

- Nonlinear program
- Second-order approximation
- Integrated formulation
- All the problem variables are present in the nonlinear program
- No sensitivity analysis

# OPTIMIZATION SOFTWARE

- General purpose code
- Lagrange-Newton method
- Symbolic manipulation of all the functions
- Exact 1<sup>st</sup> and 2<sup>nd</sup> derivatives
- Object oriented approach
- Language: **C++**

# OBJECT ORIENTED PROGRAMMING

- What we gain
  - ◆ Higher abstraction level
  - ◆ Encapsulation of lower level complexities
  - ◆ Code maintenance and reuse is facilitated
- What we lose
  - ◆ Performance
  - ◆ Straightforward coding

# OBJECT ORIENTED FEATURES

- Classes
- Function and operator overloading
- Inheritance
- Polymorphism
- Templates
- Exception handling

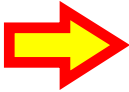
# NONLINEAR PROGRAMMING

Minimize  $f(\underline{x})$

subject to

$$\underline{g}(\underline{x}) \leq \underline{0} \quad \rightarrow \quad g_i(\underline{x}) + s_i^2 = 0$$

$$\underline{h}(\underline{x}) = \underline{0}$$

- Variables / functions  real and continuous
- Generic functions can be treated

# LAGRANGIAN

$$L(\underline{X}) = f(\underline{x}) + \sum_{k=1}^m \lambda_k^g \left[ g_k(\underline{x}) + s_k^2 \right] + \sum_{k=1}^p \lambda_k^h h_k(\underline{x})$$

# VARIABLES

$$\underline{X} = \left( \underline{x}, \underline{s}, \underline{\lambda}^g, \underline{\lambda}^h \right)$$

# SOLUTION

- Stationary point of the Lagrangian

# SYSTEM OF NONLINEAR EQUATIONS

$$\nabla L(\tilde{X}) = \tilde{0} \Rightarrow \begin{cases} 2s_i\lambda_i^g = 0 & (i = 1, \dots, m) \\ g_i + s_i^2 = 0 & (i = 1, \dots, m) \\ \frac{\partial f}{\partial x_i} + \sum_{k=1}^m \lambda_k^g \frac{\partial g_k}{\partial x_i} + \sum_{k=1}^p \lambda_k^h \frac{\partial h_k}{\partial x_i} = 0 & (i = 1, \dots, n) \\ h_i = 0 & (i = 1, \dots, p) \end{cases}$$

- The solution of the system is a KKT solution when

$$\lambda_{\tilde{}}^g \geq 0$$



# LAGRANGE-NEWTON METHOD

- The system of nonlinear equations

$$\nabla L(\tilde{X}) = \tilde{0}$$

is solved by the Newton method

- In each iteration the following system of linear equations has to be solved

$$H(\tilde{X}^{q-1}) \Delta \tilde{X}^q + \nabla L(\tilde{X}^{q-1}) = \tilde{0}$$

- H is the Hessian of the Lagrangian
- Second derivatives of all the functions are required

# SYSTEM OF LINEAR EQUATIONS

- Gaussian elimination
  - ◆ adapted to the sparsity pattern of the Hessian matrix
- Conjugate gradients
  - ◆ diagonal preconditioning
  - ◆ adapted to an indefinite Hessian matrix

# LINE SEARCH

$$\tilde{X}^q = \tilde{X}^{q-1} + \alpha \Delta \tilde{X}^q$$

- The value of  $\alpha$  minimizes the error in  $\Delta \tilde{X}^q$  direction
  - ♦ the value of  $\alpha$  is often close to one
  - ♦ faster convergence
  - ♦ process may fail
- The value of  $\alpha$  is made considerably smaller (e.g.  $\alpha = 0.1$ )
  - ♦ stable convergence
  - ♦ more iterations - slower

# AUTOMATIC DIFFERENTIATION

- Expression evaluation
- Partial derivative calculation (first, second, ...)
- Each function is parsed and stored as a tree of tokens  
(constants, variables and operators)
- Automatic differentiation is based on Rall numbers

# RALL NUMBERS

- A Rall number is a class that encapsulates the numerical value of the function, its gradient vector and its Hessian matrix
- All the operators are overloaded in order to apply the differentiation rules
- With Rall numbers automatic differentiation can be efficiently performed

# RALL NUMBERS

Example:

Functions  $f(x_1, x_2)$  and  $g(x_1, x_2)$

Derivatives of the product:

$$\frac{\partial}{\partial x_1}(f g) = \frac{\partial f}{\partial x_1} g + f \frac{\partial g}{\partial x_1}$$

$$\frac{\partial^2}{\partial x_1 \partial x_2}(f g) = \frac{\partial^2 f}{\partial x_1 \partial x_2} g + \frac{\partial f}{\partial x_2} \frac{\partial g}{\partial x_1} + \frac{\partial f}{\partial x_1} \frac{\partial g}{\partial x_2} + f \frac{\partial^2 g}{\partial x_1 \partial x_2}$$

# RALL NUMBERS

```
class CRall {
    double x; // Operand value
    double v[2]; // df/dx1, df/dx2
    double m[2][2]; // d2f/dxi dxj
public:
    CRall CRall::operator* (const CRall & g) const {
        CRall t;
        t.x = x * g.x;

        t.v[0] = v[0]*g.x + x*g.v[0];
        t.v[1] = v[1]*g.x + x*g.v[1];

        t.m[0][0] = m[0][0]*g.x+v[0]*g.v[0]+v[0]*g.v[0]+x*g.m[0][0];
        t.m[0][1] = m[0][1]*g.x+v[0]*g.v[1]+v[1]*g.v[0]+x*g.m[0][1];
        t.m[1][0] = m[1][0]*g.x+v[1]*g.v[0]+v[0]*g.v[1]+x*g.m[1][0];
        t.m[1][1] = m[1][1]*g.x+v[1]*g.v[1]+v[1]*g.v[1]+x*g.m[1][1];

        return t;
    }
};
```

# RALL NUMBERS

```
x = constant value;  
  v = [0,0];  
    m = [[0,0],[0,0]]
```

```
x = value of  $x_1$ ;  
  v = [1,0];  
    m = [[0,0],[0,0]]
```

```
x = value of  $x_2$ ;  
  v = [0,1];  
    m = [[0,0],[0,0]]
```



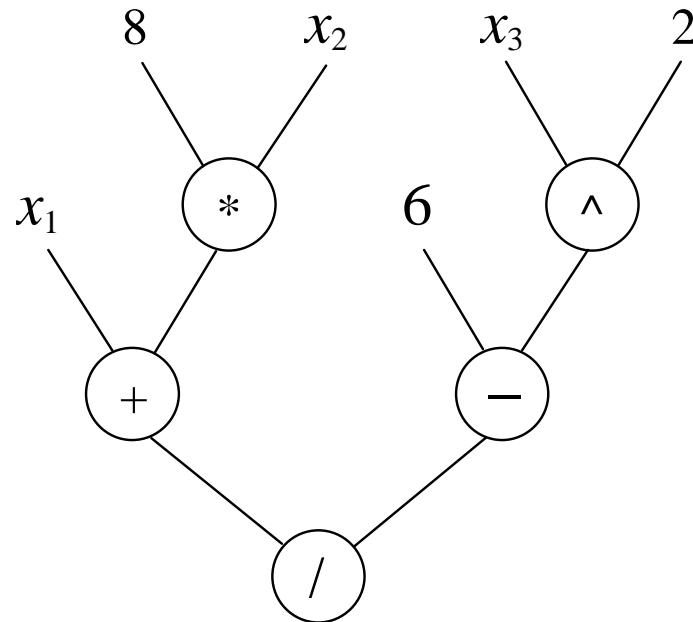
# EXPRESSION PARSER

- A binary tree is constructed according to the operator precedence
- Each tree node is a Real number
- A symbol table is initialized with the values of the variables and constants
- The tree traversal causes an evaluation of the function, gradient and Hessian

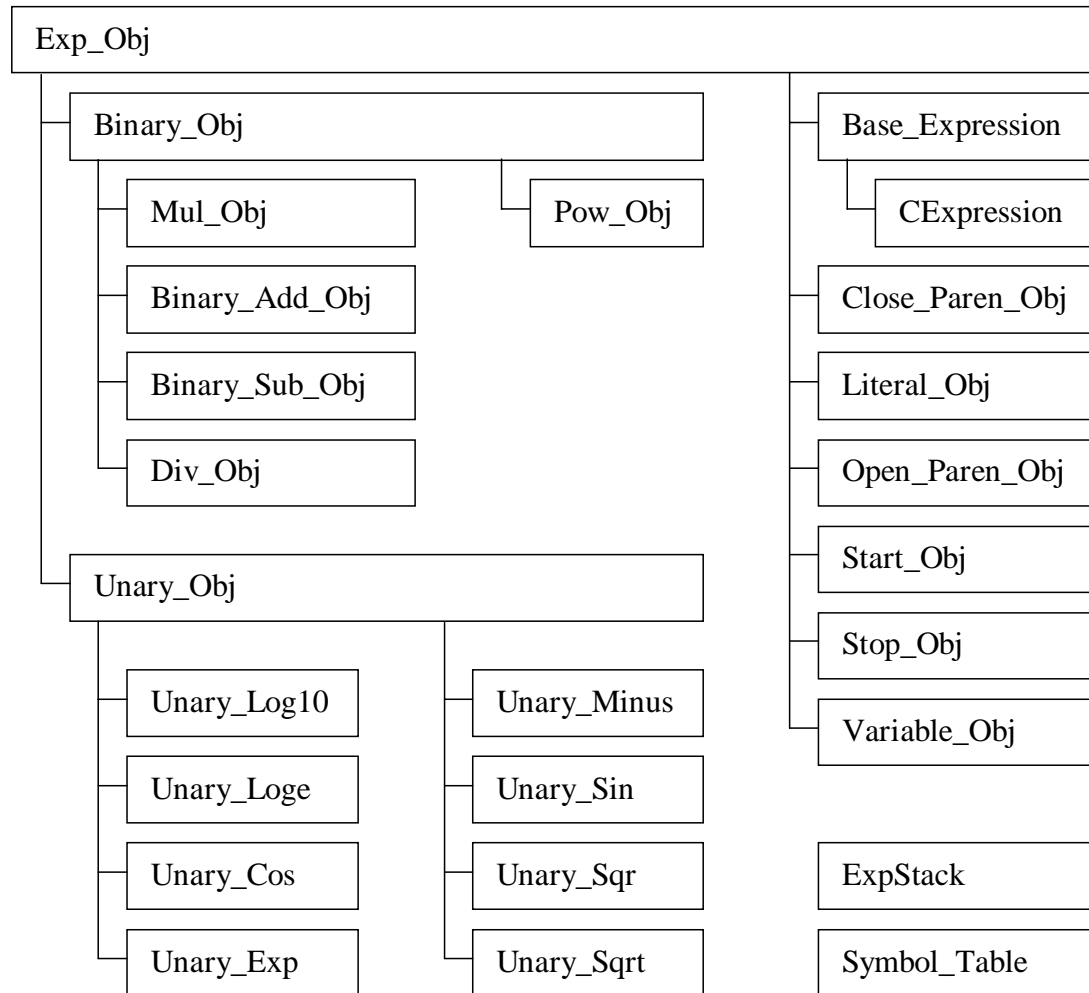
# EXPRESSION PARSER

- Example:

$$f(x_1, x_2, x_3) = (x_1 + 8x_2) / (6 - x_3^2)$$



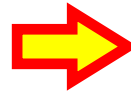
# EXPRESSION PARSER



# SCALING

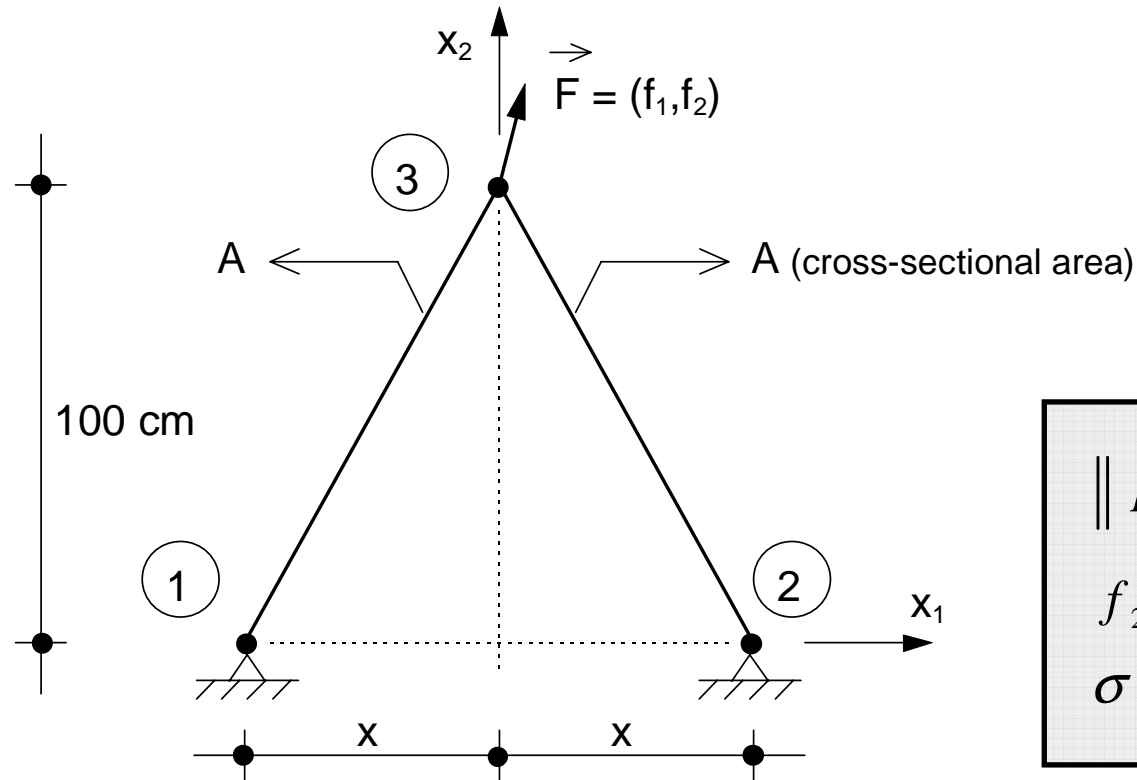
- Variable substitution:  $x_i = c \bar{x}_i$
- Constraint normalization:  $g_i = c \bar{g}_i$

$$\begin{aligned} & \text{Min. } 2000 x_1 \\ & \text{subject to} \\ & -x_1 + 200 + x_3^2 = 0 \\ & x_2 - 0.2 + x_4^2 = 0 \\ & -10 x_1 x_2 + 500 = 0 \end{aligned}$$



$$\begin{aligned} & \text{Min. } y_1 \\ & \text{subject to} \\ & -0.640 y_1 + 0.256 + 0.384 y_3^2 = 0 \\ & 0.447 y_2 - 0.894 + 0.447 y_4^2 = 0 \\ & -0.707 y_1 y_2 + 0.707 = 0 \end{aligned}$$

# NUMERICAL EXAMPLE



$$\|\vec{F}\| = 200 \text{ kN}$$

$$f_2 = 8 f_1$$

$$\sigma_{\max} = 100 \text{ kN/cm}^2$$

• Variables:  $A, x$

• Svanberg's solution confirmed

# NONLINEAR PROGRAM

$$\text{Min. } w(x_1, x_2) = C_1 x_1 \sqrt{1 + x_2^2}$$

*subject to*

$$\sigma_1(x_1, x_2) = C_2 \sqrt{1 + x_2^2} \left( \frac{8}{x_1} + \frac{1}{x_1 x_2} \right) \leq 1$$

$$\sigma_2(x_1, x_2) = C_2 \sqrt{1 + x_2^2} \left( \frac{8}{x_1} - \frac{1}{x_1 x_2} \right) \leq 1$$

$$0.2 \leq x_1 \leq 4.0 \quad ; \quad 0.1 \leq x_2 \leq 1.6$$

# DATA FILE

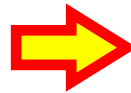
```
# Main title
Shape optimization of a two bar truss

# N. of eq. constr.; N. of ineq. constr.
          0                      6

# Objective Function
C1 * x1 * sqrt(1+x2^2);

# Allowable stress - bar 1
C2 * sqrt(1+x2^2) * (8/x1+1/x1/x2) - 1;

# Allowable stress - bar 2
C2 * sqrt(1+x2^2) * (8/x1-1/x1/x2) - 1;
```



```
# Minimum x1
-x1 + 0.2;

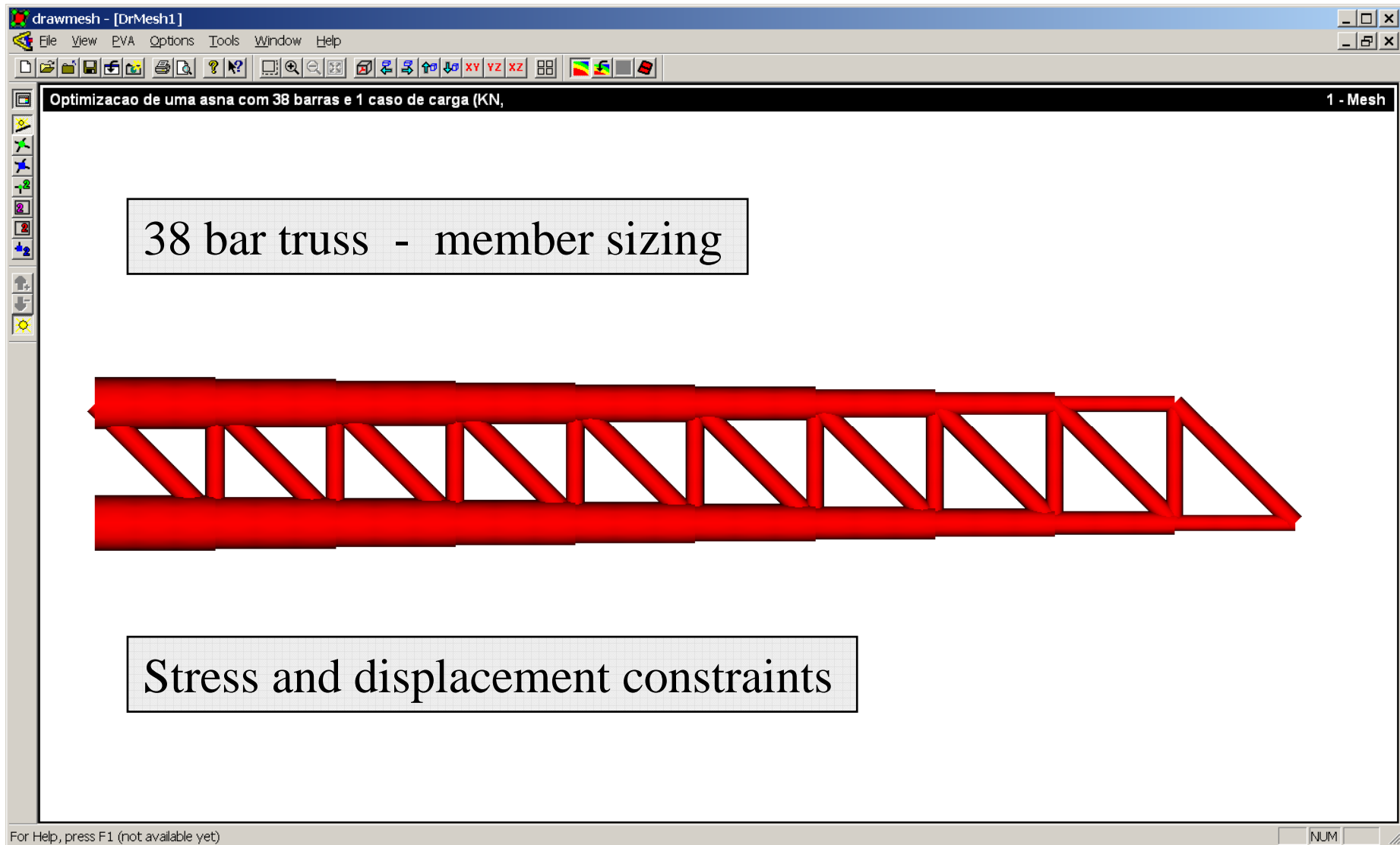
# Maximum x1
x1 - 4.0;

# Minimum x2
-x2 + 0.1;

# Maximum x2
x2 - 1.6;






# N. of variables
4

SUBSTITUTED, 1.000, C1;
SUBSTITUTED, 0.124, C2;
INDEPENDENT, 1.5, x1;
INDEPENDENT, 0.5, x2;
```





# CONCLUSIONS

-  • Code maintenance
-  • Efficiency and accuracy in the evaluation of derivatives
-  • Easy inclusion of alternative numerical techniques
-  • Not efficient in the OO manipulation of the Hessian matrix
-  • Friendly user interface is still required